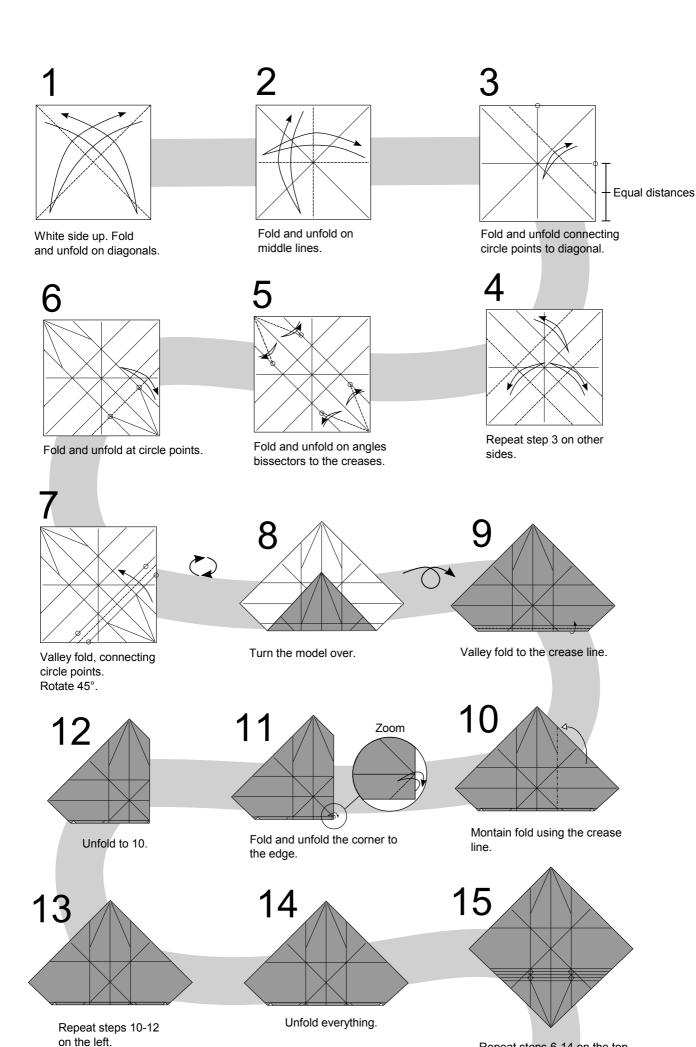
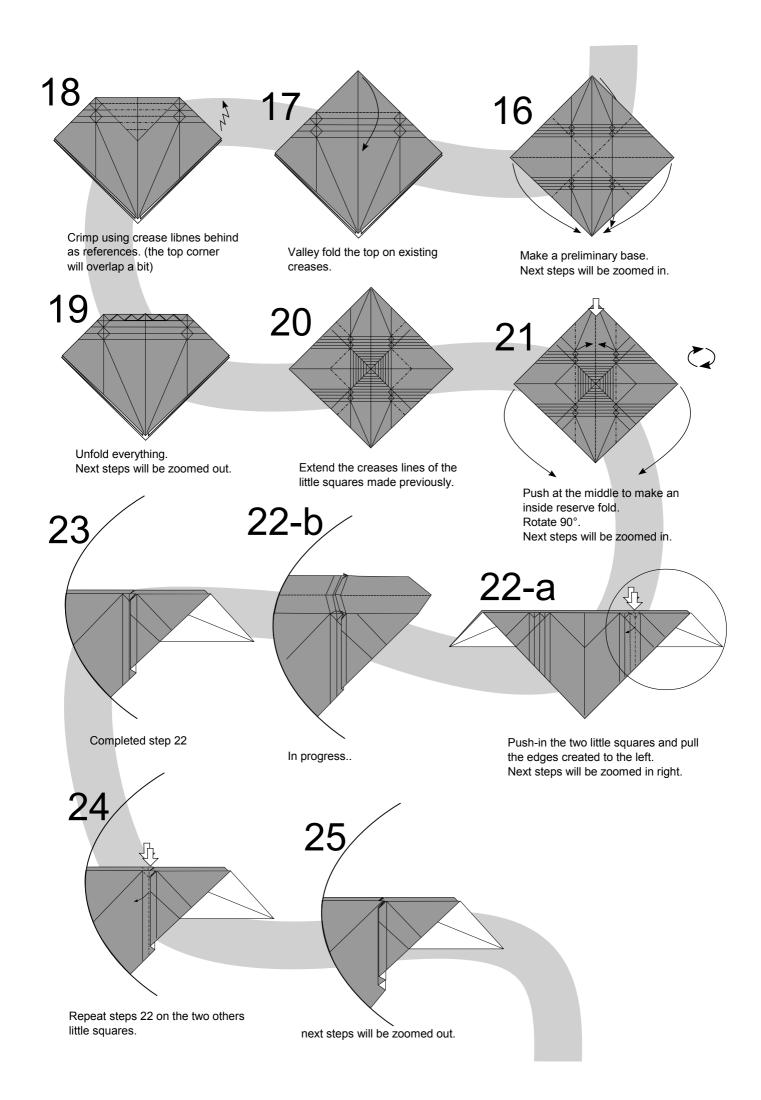
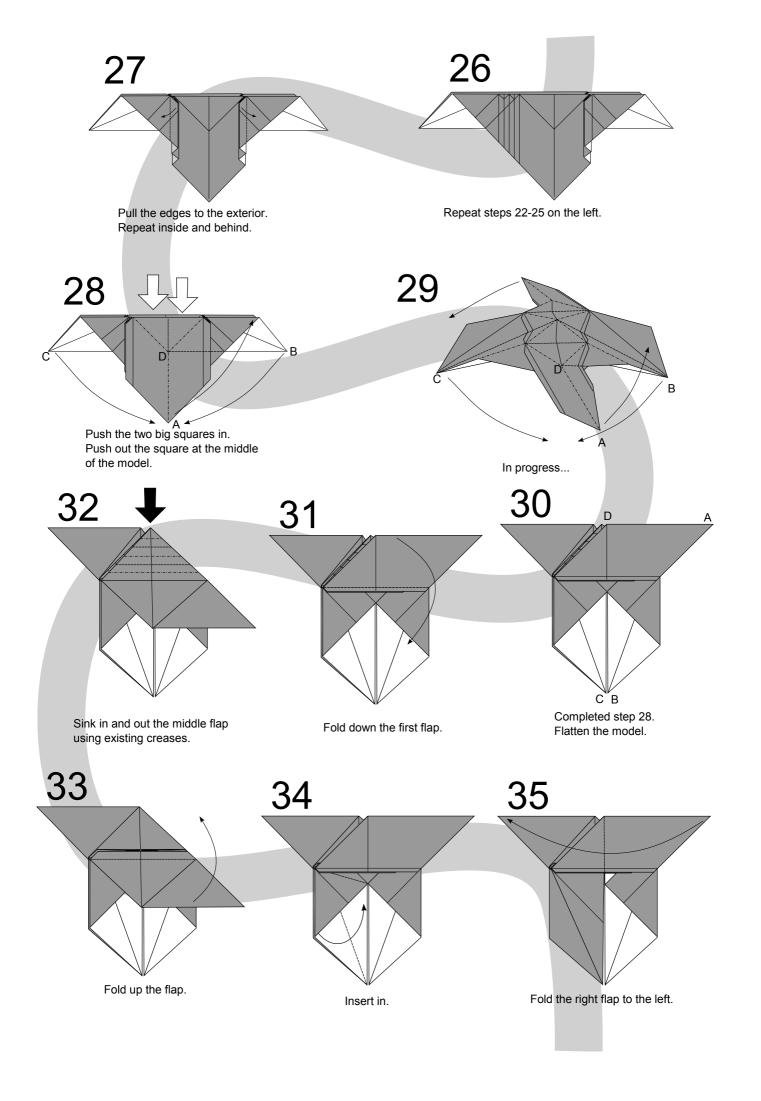


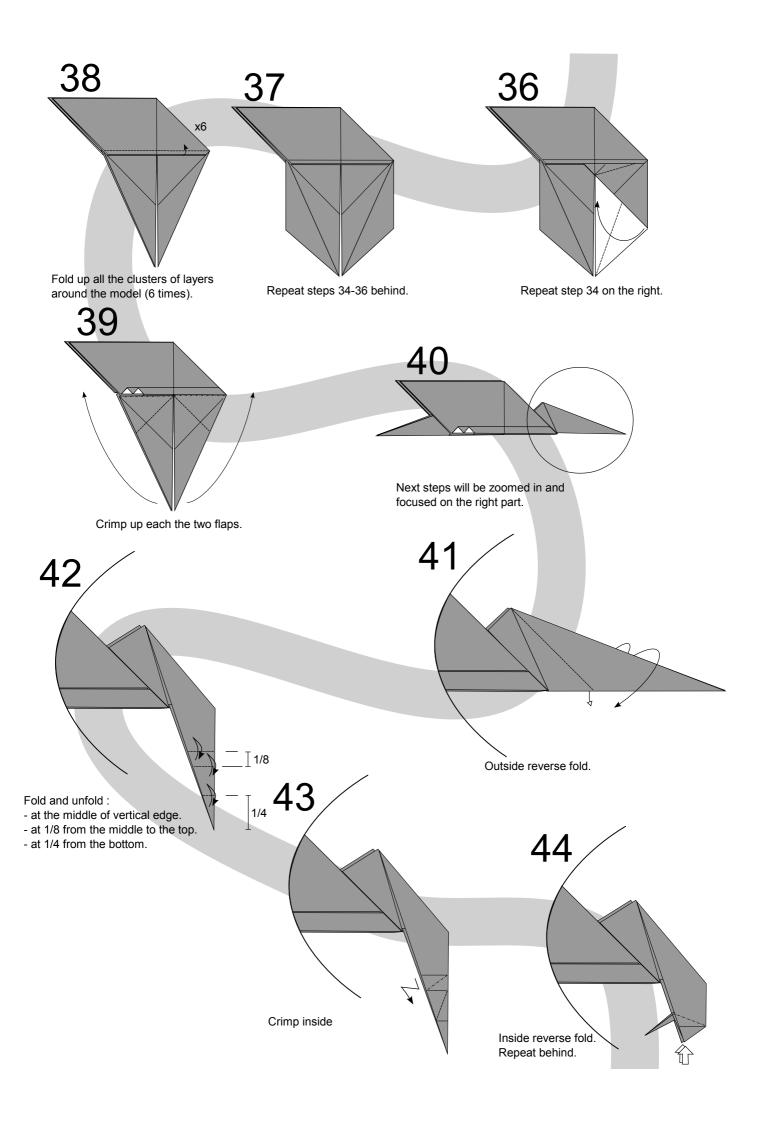
Description: This model is my first creation. The general structure was inspired by the "Ancient Dragon" of Satoshi Kamiya and especially shaping of toes. So, as my first model it is obviously not optimized and I did some mistakes, but I will try to improve it next time. I hope you will enjoy folding it. Feel free to contact me for feedback!

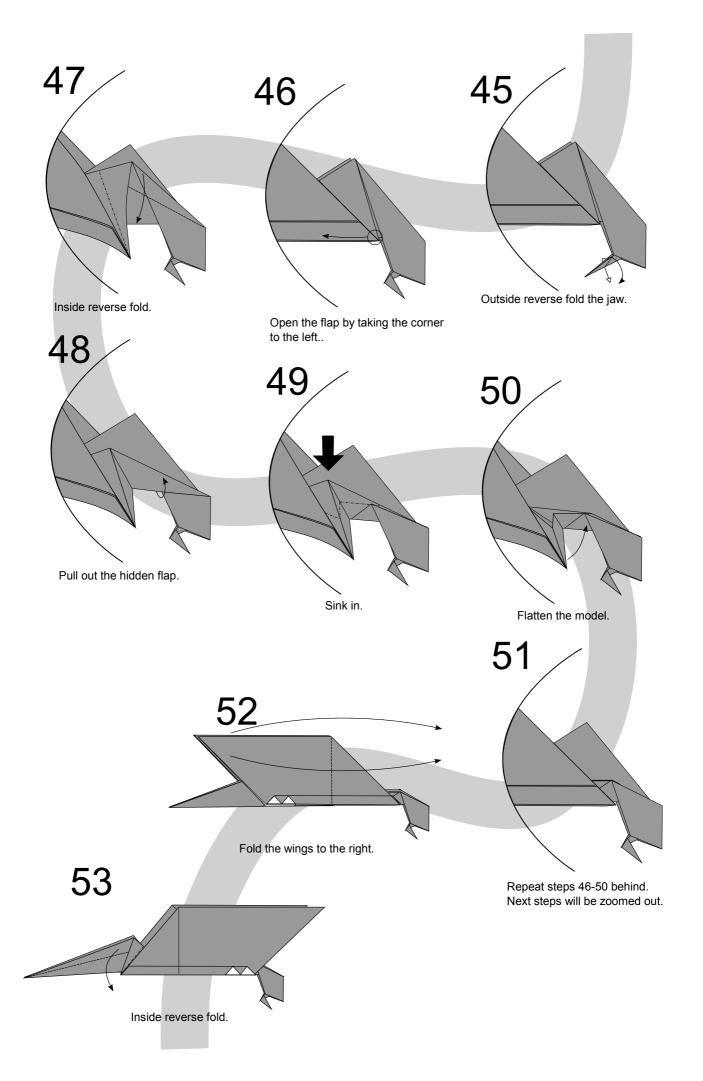


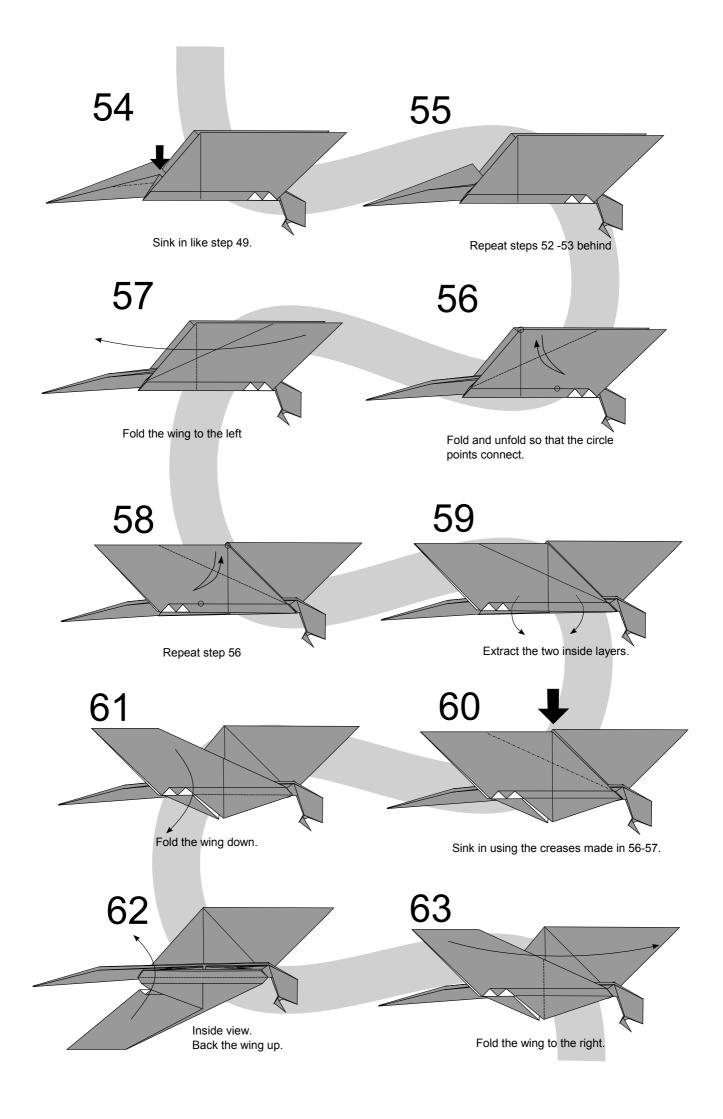
Repeat steps 6-14 on the top.

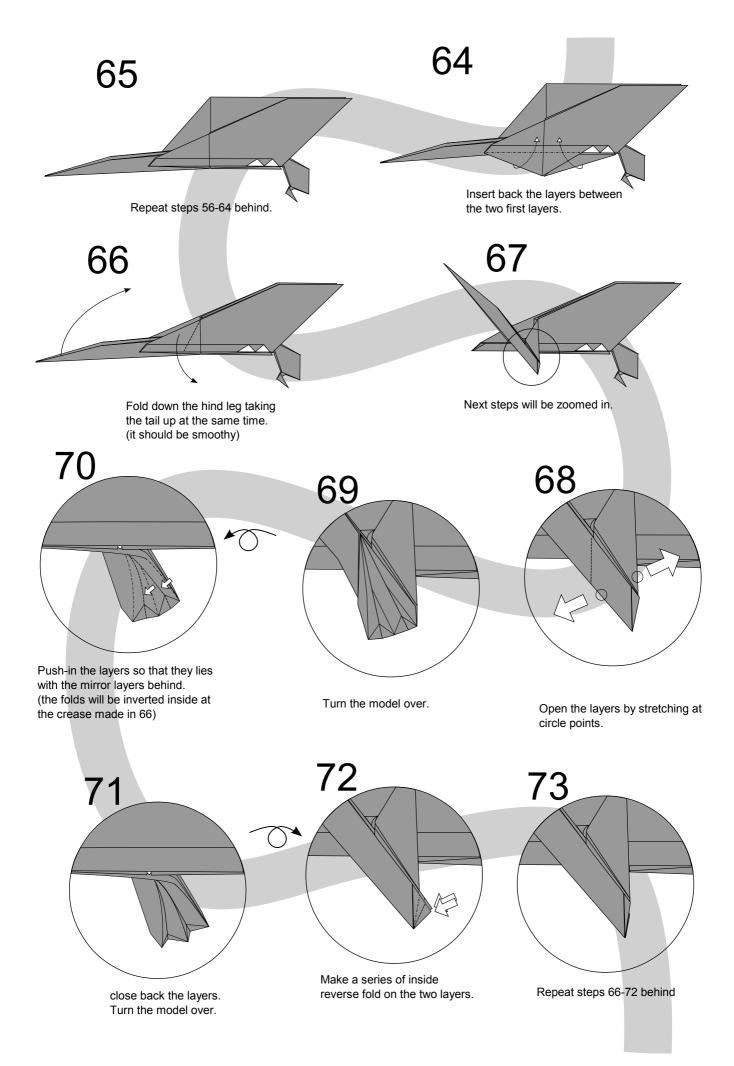


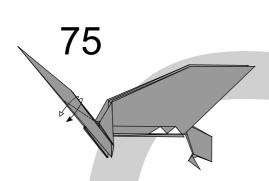




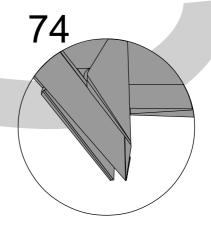




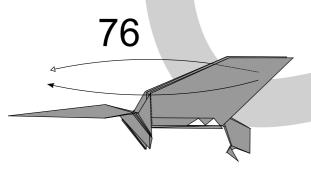




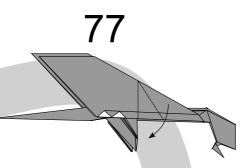
Outside reverse fold the tail.



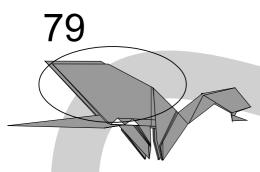
Next steps will be zoomed out.



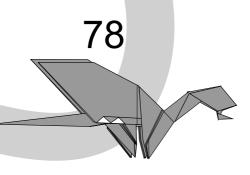
Fold the wings to the left.



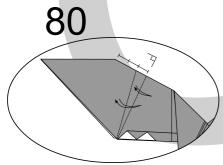
Fold down the leg.



Next steps will only show the first wing.

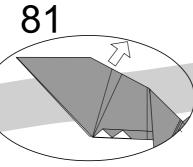


Repeat steps 66-74 on the forlegs.

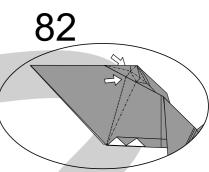


Fold and unfold two times.

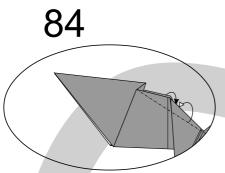
Note that the one at the right got right angles with the top edge, and the one at the left lies at 1/3 distance from the previous and the corner.



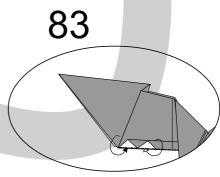
Take out the sinked layers.



Sink each side.

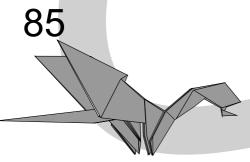


Fold the flap inside on bith side of the wing.

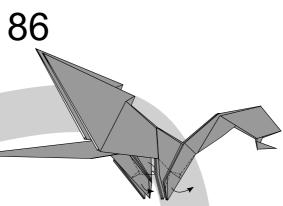


Set the layers inside on both side of the wing.

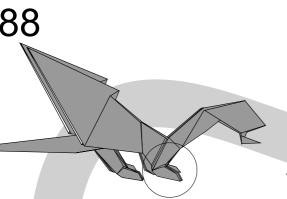
Next steps will show the entire model.



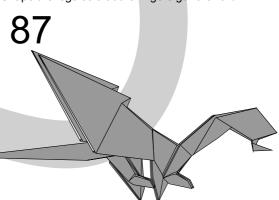
Repeat steps 79-84 behind on the second wing.



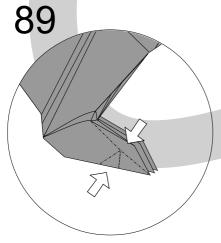
Shape the legs so that the fingers go foreward.



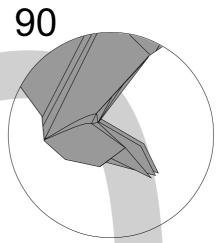
Next steps will be zoomed on leg.



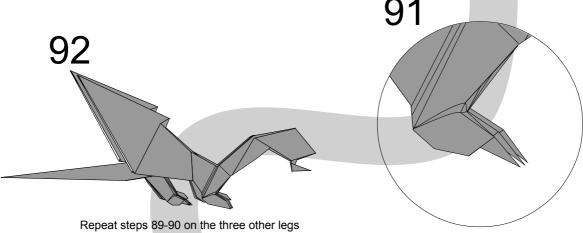
Repeat step 86 behind.



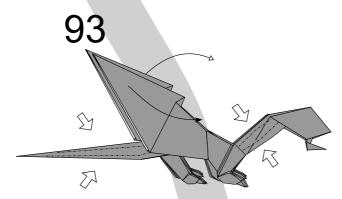
Narrow the pointing flap to form claw.



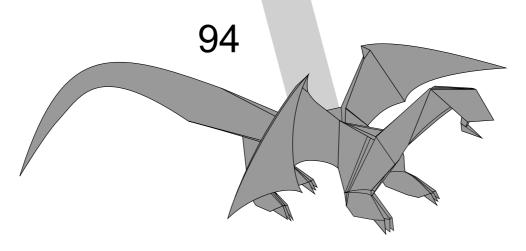
Repeat step 89 on the others toes.



Next steps will be zoomed out.



Give the wings a natural position. Make the tail and the neck 3D. Shape all the model.



Completed Dragon.